

FIG. 1

100

174

PROGRESSIVE
CURRENT LOOP

172

BILL
VALIDATOR
RS-232

166

TOUCH
SCREEN
RS-232

164

ACCOUNTING
RS-232

146

PRINTER
RS-232

168

COMMUNICATIONS PORTS

BACK PLANE (CONNECTORS TO PERIPHERALS)
MEMORY: EEPROM

150

DISCRETE
OUTPUTS:
LAMPS, CANDLE
HARD METERS
HOPPER DIVERTER
AUXILIARY
OUTPUTS

152

DISCRETE
INPUTS:
COIN ACCEPTOR
HANDLE MECH
PLAYER, KEY &
DOOR SWITCHES
AUXILIARY
INPUTS

154

MAIN BOARD

144

MEMORY ROM, RAM, FLASH, EEPROM

SYSTEM EVENT CONTROLLER

72

RANDOM NUMBER GENERATOR

200

WIN DECODER / PAY TABLE

74

STATUS INDICATORS

76

COMMUNICATIONS HANDLER

78

DISPLAY / SOUND GENERATOR

80

PROCESSOR BOARD

142

VIDEO EXPANSION
BOARD VGA/SVGA

148

MEMORY
EXPANSION BOARD

140

EXTERNAL VIDEO
SOURCE
(CAN BE MIXED
WITH GAMES VIDEO)

180

SOUND BOARD

160

REEL DRIVER BDS
(1 PER REEL)

196

PHYSICAL REEL
WITH SHAFT
ENCODER OR
OTHER SENSOR

198

GAME DISPLAY
DEVICE

178

AUX RS-232
SERIAL INTERFACE

158

PARALLEL
DISPLAY I/F

156

HIGH RESOLUTION
MONITOR

162

CARD READER &
KEY PAD I/F

192

CARD READER

196

KEY PAD

194

SLOT OR OTHER
DISPLAY

184

SCSI PORT

188

EXPANSION BUS

182

POWER SUPPLIES

154

ATTACHED DISKS,
CD's, PRINTERS,
ETC.

190

100

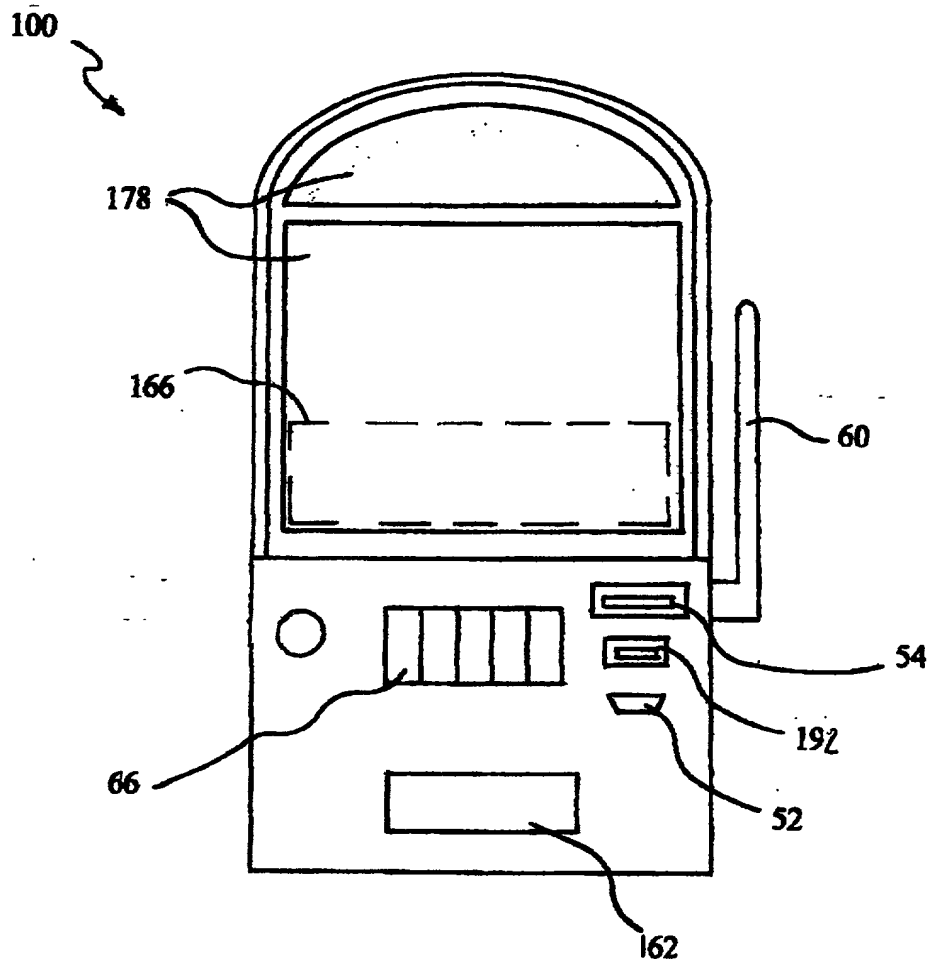


FIG. 1A

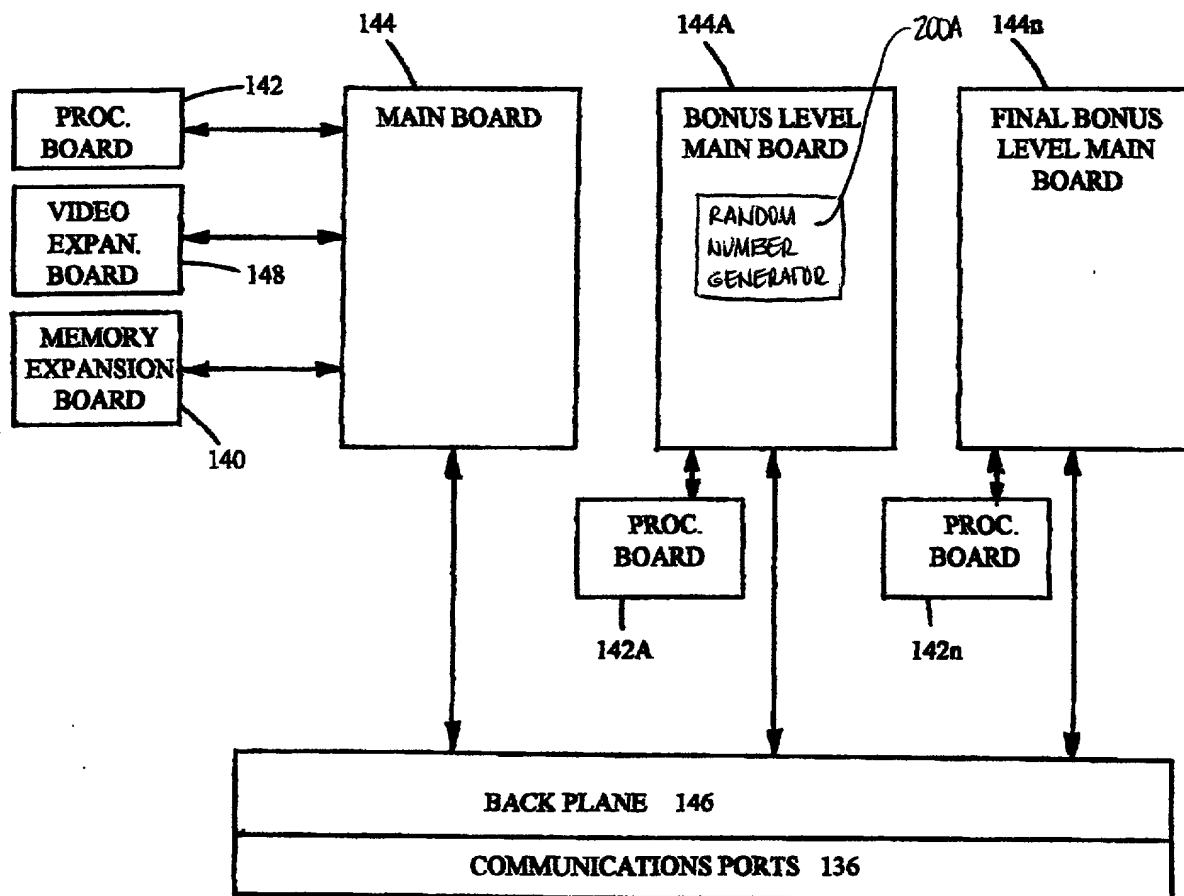


FIG. 1B

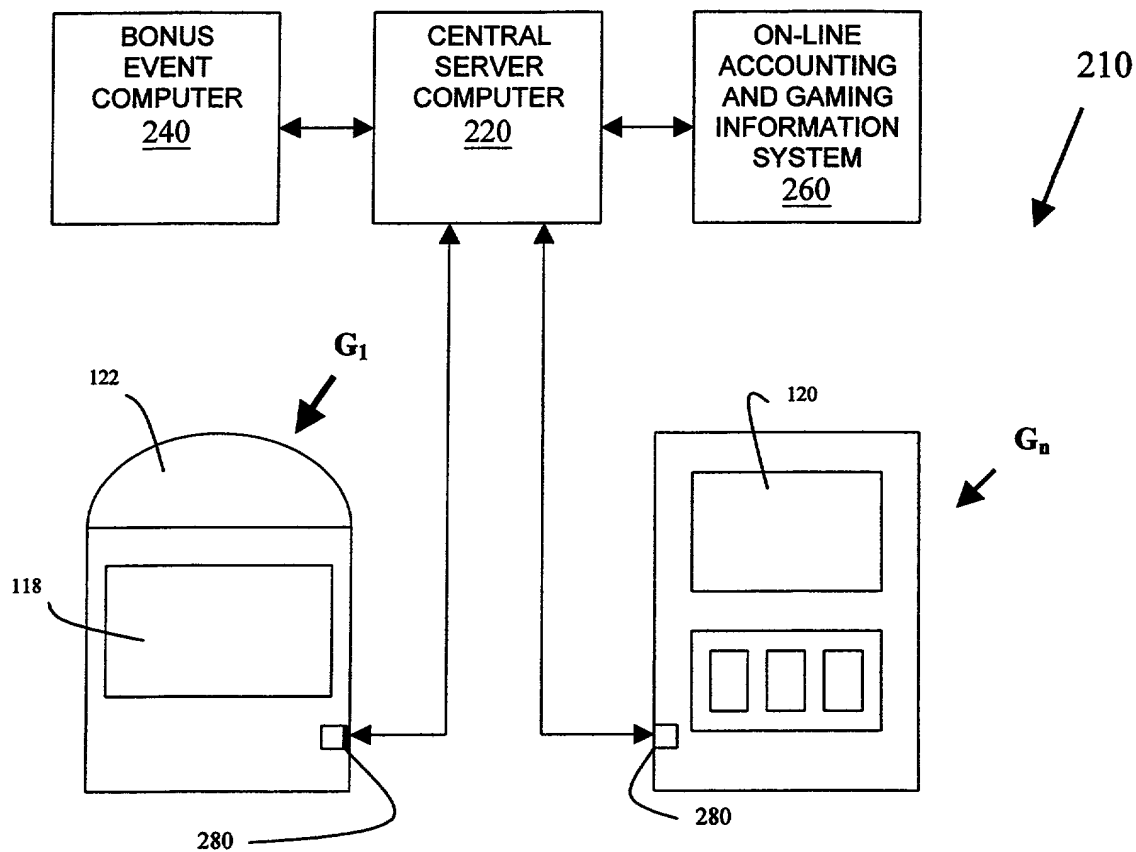


FIG.2

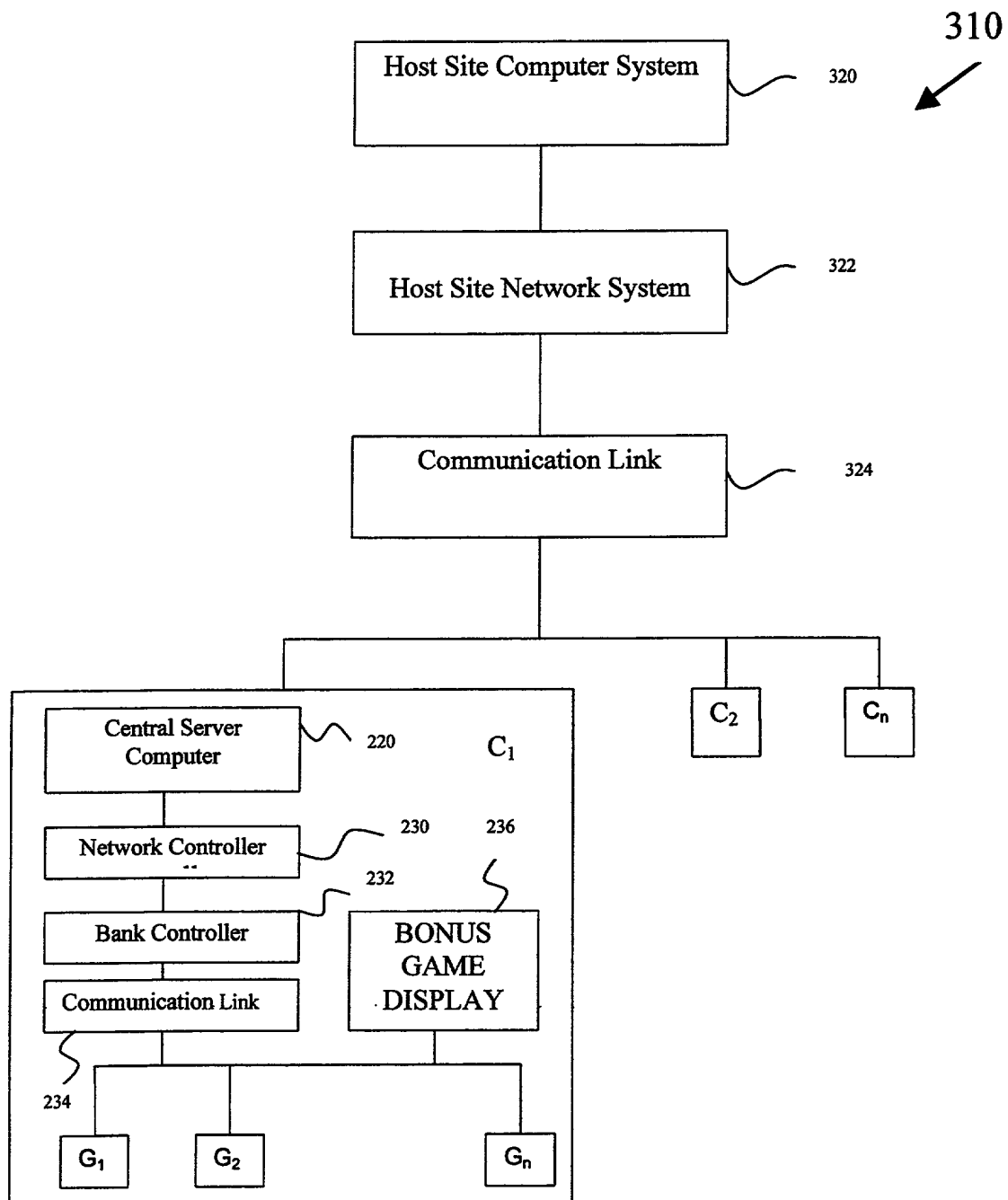


FIG. 3

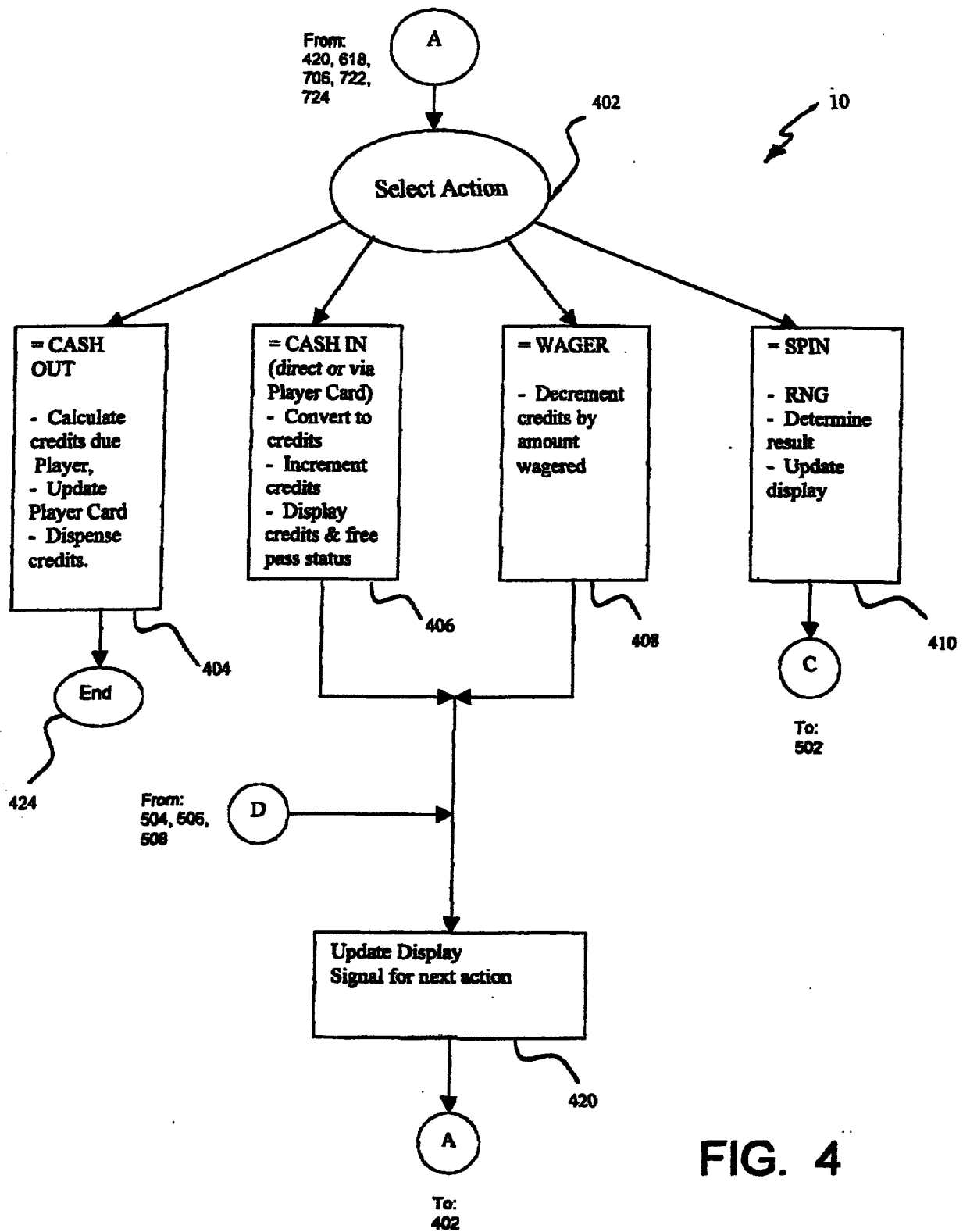


FIG. 4

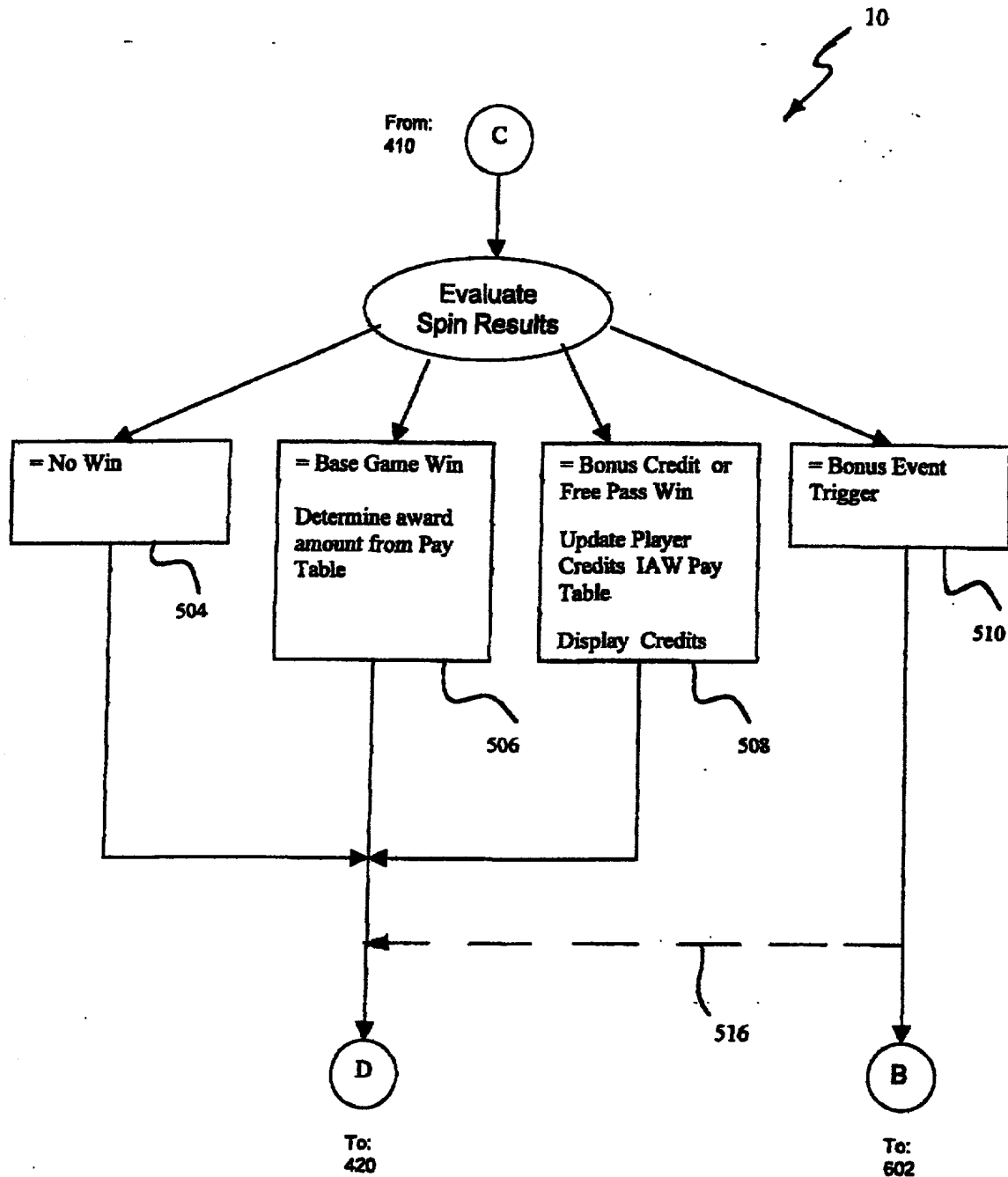
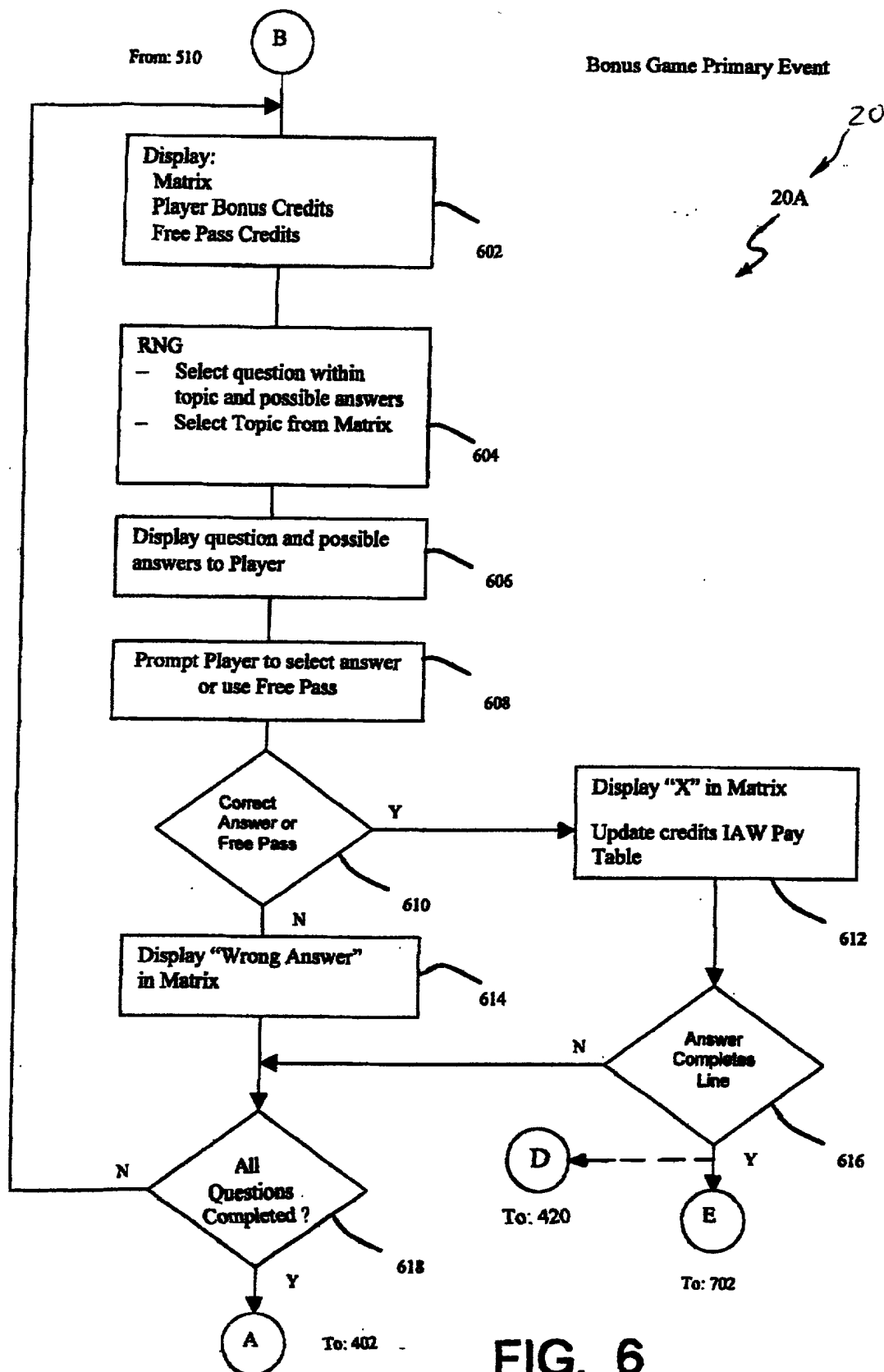


FIG. 5



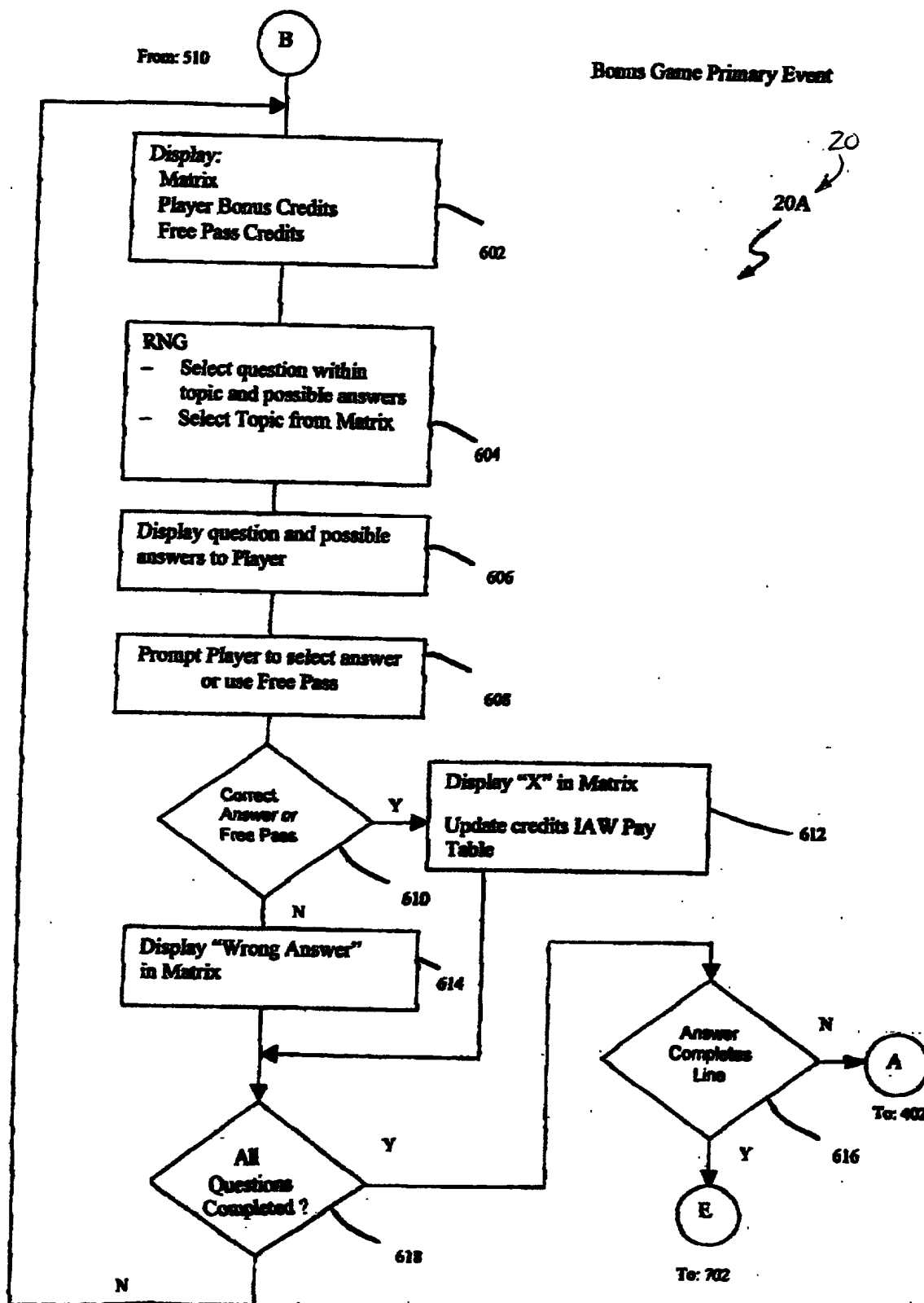
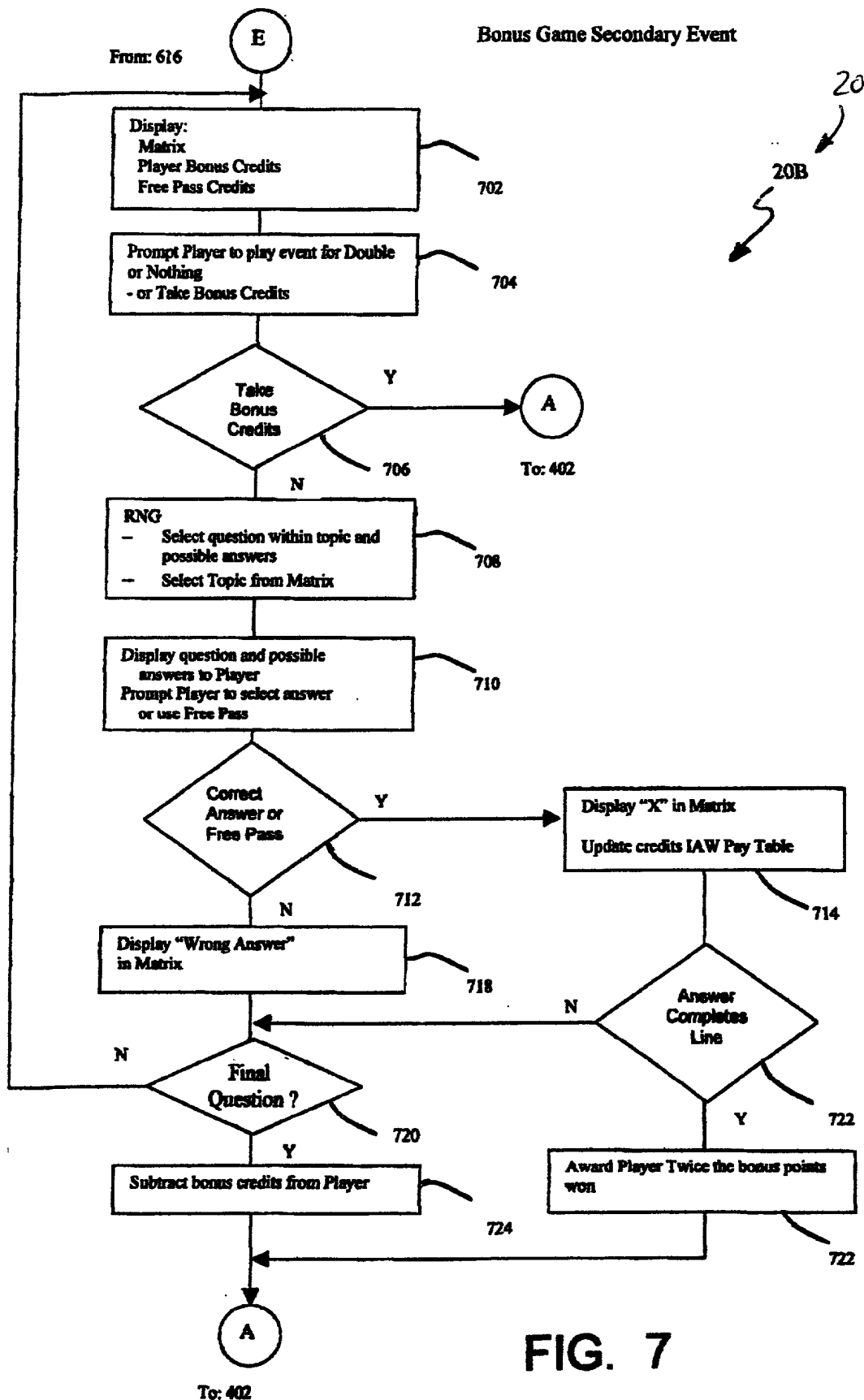


FIG. 6A

10026756-122101



10028756-122101

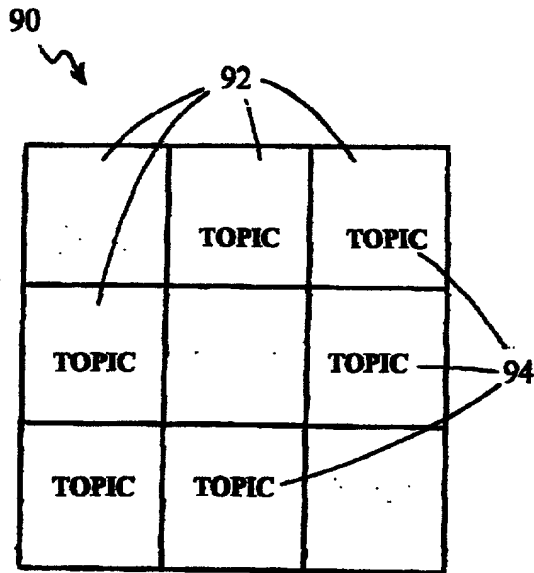


FIG. 8

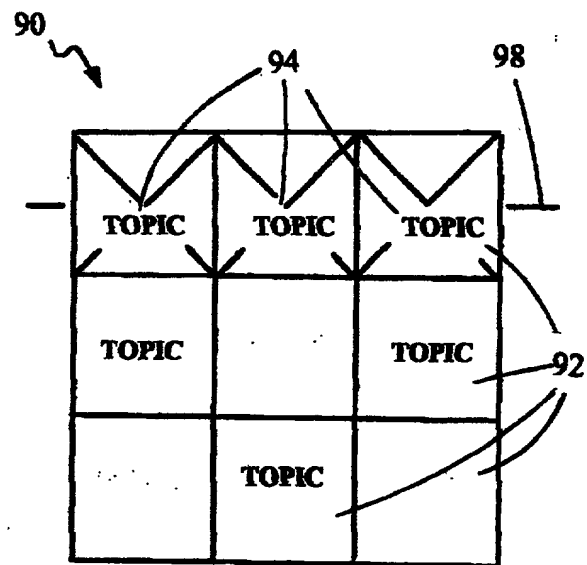


FIG. 9

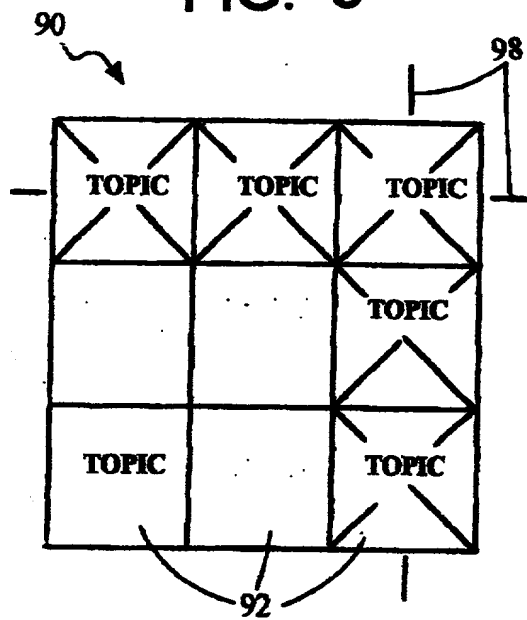


FIG. 10

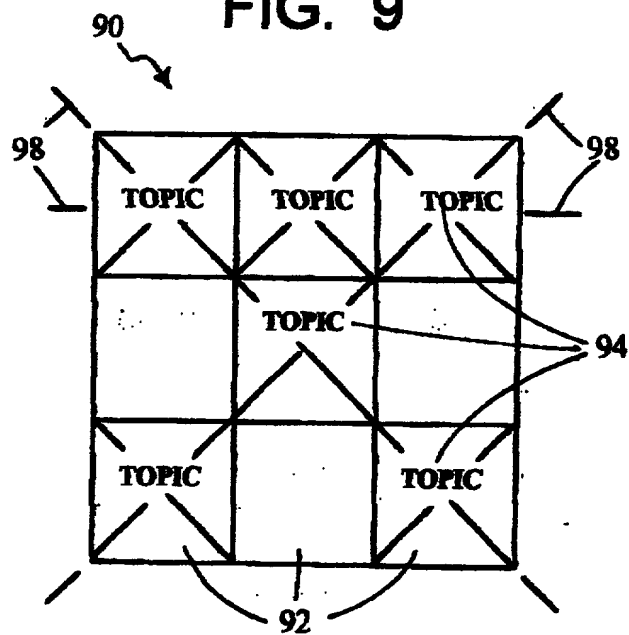


FIG. 11

FIG. 8

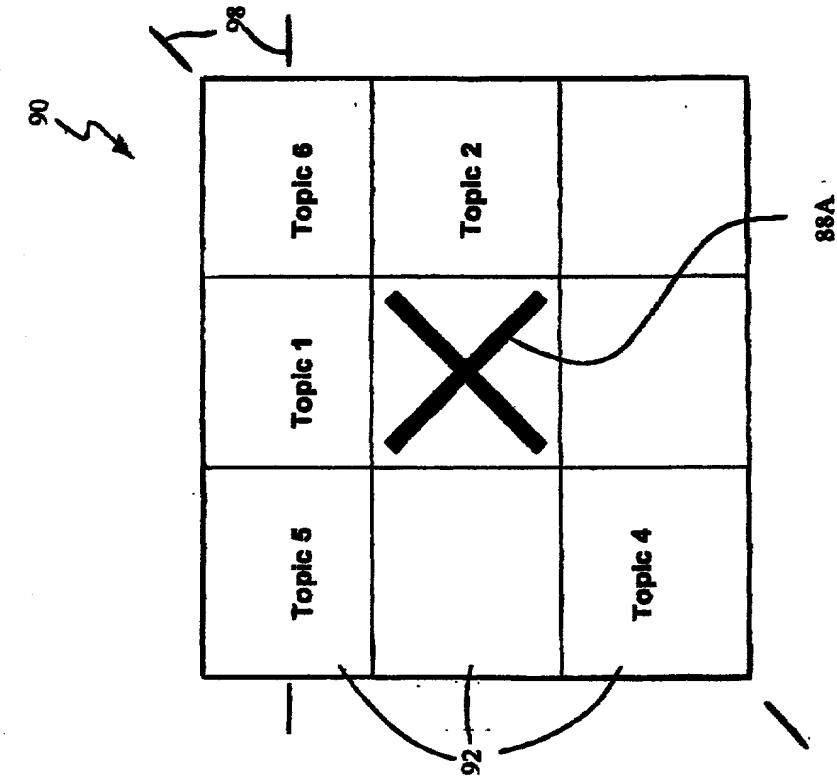


FIG. 12

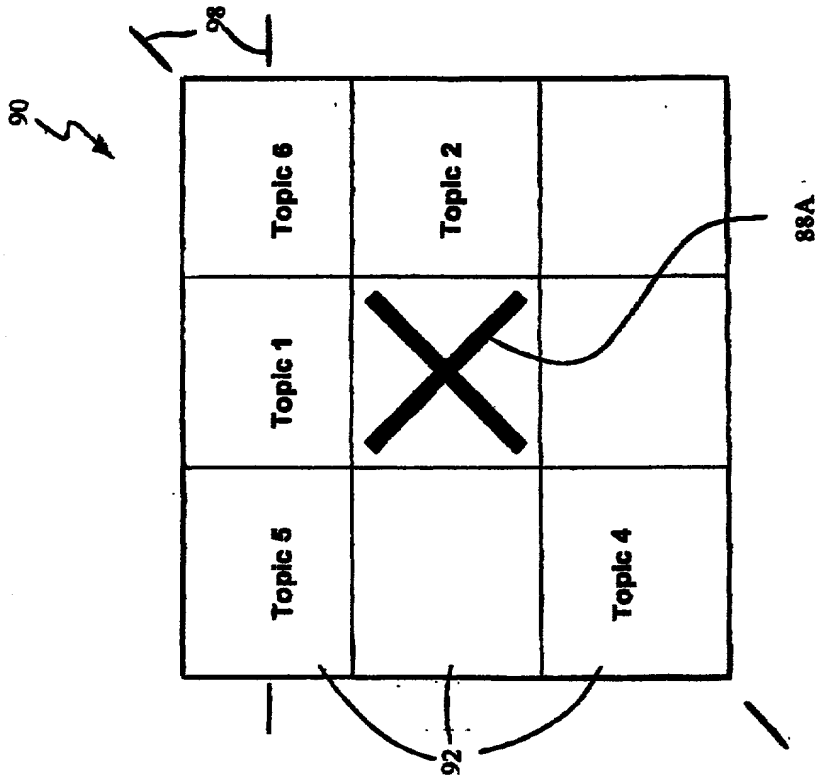


FIG. 13

FOOTNOTES

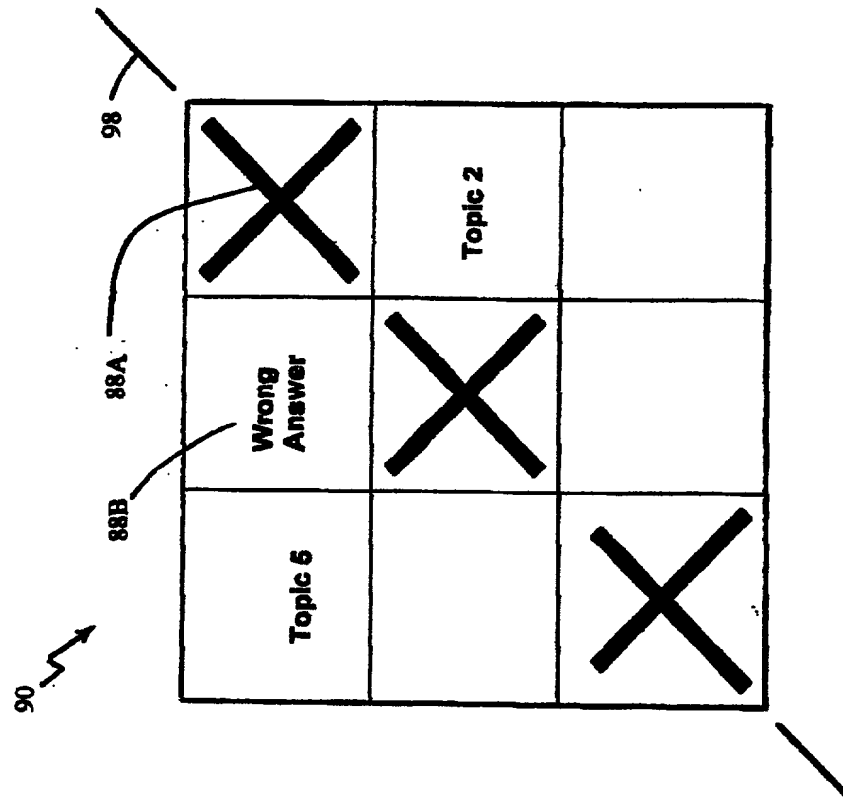


FIG. 14

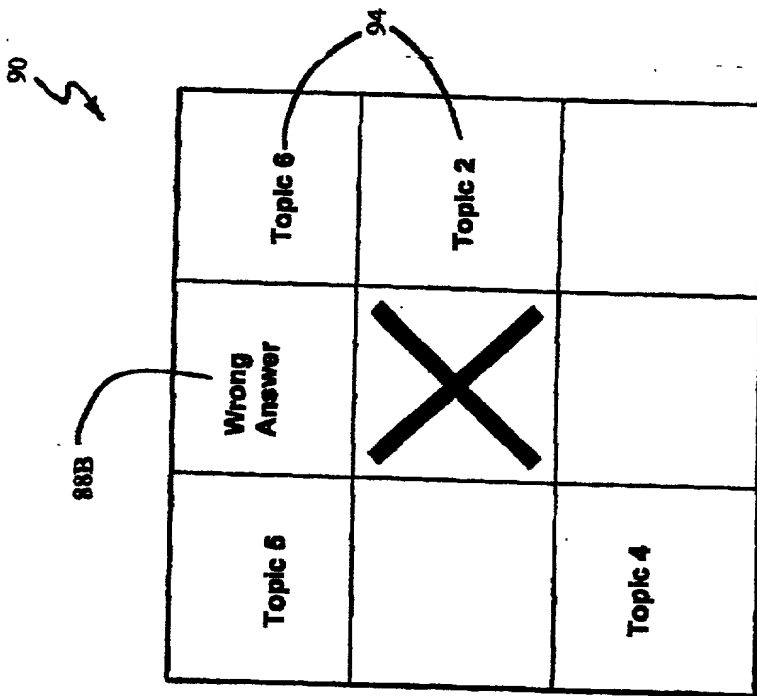


FIG. 15